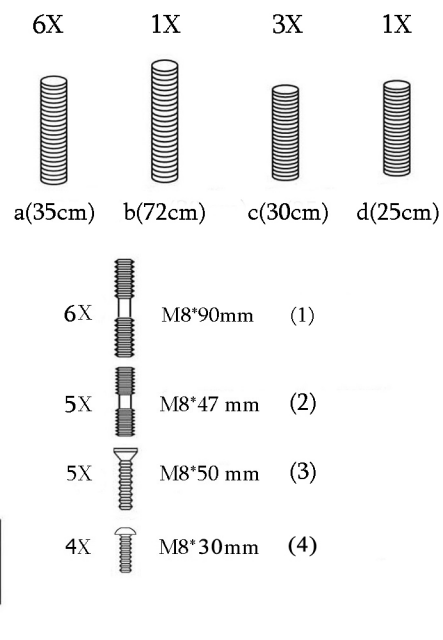
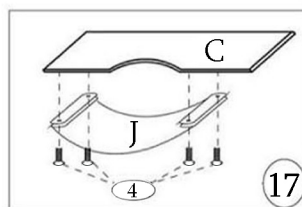
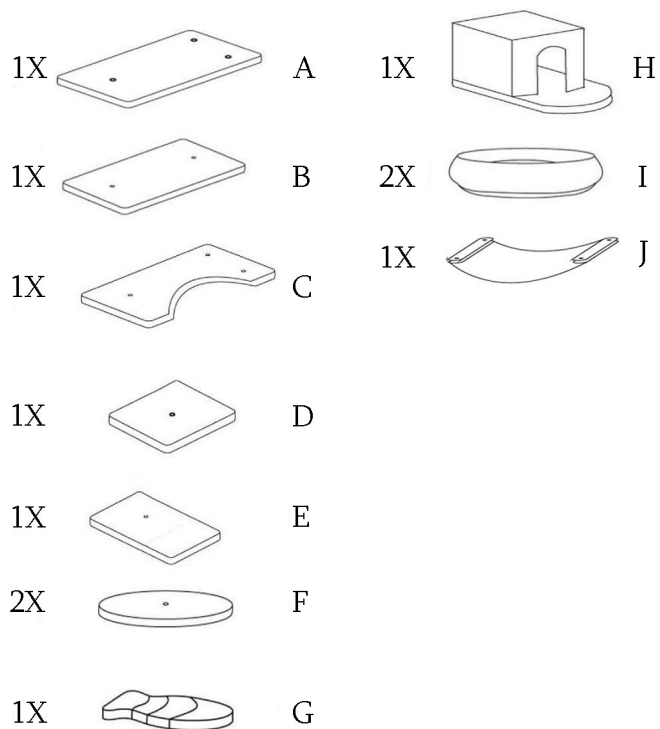
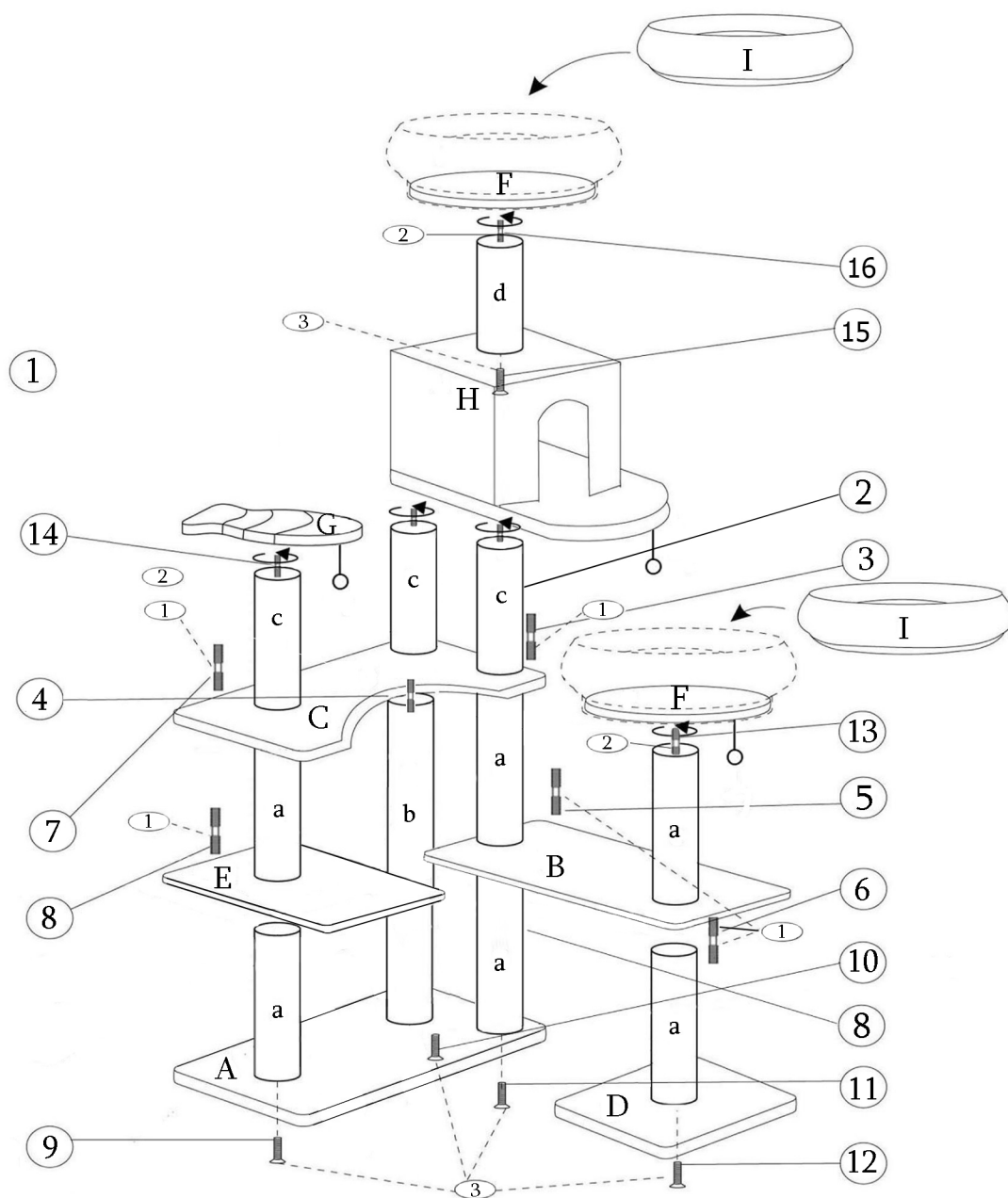


① = Start



1X